

Attendees: Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez

Start time: 7:30 pm

End time: 8:20 pm

<Fabio Tinoco>:

- How many hours did I work since the last meeting?
 - 2
- What was done since the last scrum meeting?
 - Sketched out some rough drafts of the designs of the aliens.
Now developing the visuals for the biome.
- What is planned to be done until the next scrum meeting?
 - Start developing a 3d of the Alien to integrate into Minecraft.
- What are the hurdles?
 - None at the moment.

<Juan Diaz-Zuluaga>:

- How many hours did I work since the last meeting?
 - 2
- What was done since the last scrum meeting?
 - Stared using the software shared to create the different mobs and characters
- What is planned to be done until the next scrum meeting?
 - Follow up with the sketches and design from Fabio an try to implement them in the software.
- What are the hurdles?
 - None at the moment

<Richard Rodriguez>:

- How many hours did I work since the last meeting?
 - 2
- What was done since the last scrum meeting?
 - Explore and research into the “Out of View” event implementation
- What is planned to be done until the next scrum meeting?
 - Research details on how to implement “Biome Takeover” feature
- What are the hurdles?
 - N/A